

# GolfEgo™

GolfEgo™ is an innovative family board game based on the game of golf. It is a game for all ages, golfers and non golfers alike. GolfEgo™ challenges you to test and torment your Ego! Play 9, 18 or just a few holes. Play your own game or choose one from the examples. All players play without a handicap but with GolfEgo™ it is easy to allocate handicaps. Are you going to take extra risk to get into the water, trees and bunker by using the black dice or are you being extra careful using only the blue dice? Go for it, choose your own way; relaxed, chicken or exiting; just like on the golf course!

## What is in the box

1 game board with on each side 9 holes, total of 18 holes  
1 score card bloc  
4 different color pawns/golf figures  
4 different color special dice

## Playing Rules

**Playing Rules:** To start, all players throw the black dice by turn(clockwise) and player with the highest total value on the dice begins. You can choose each hole on which side of the Tee ( grid with thicker black lines at the beginning of each hole) you like to start and then choose the black(driver), green(iron) or blue(putter) dice. You can move step by step forward or sideward, though not backward! You can only go backward on the Green( the green grass around the hole) and in a hazard after throwing the red dice(troubleshooter). The playing field(fairway) is every part of the course where the grid is black. All grid that contains even a small part of the Green is the Green!

**Hazard:** *Bunker/Water/Tree/Scrub:* All grid that contains even a small part of water, yellow sand(bunker) or tree is a Hazard! When you get into a hazard you have to wait till your next turn and then throwing the Troubleshooter which will tell you what to do.

**OB:** *Out of Bounds:* is the white edge all around the playing board and all the grid that is made of one or more white lines. When you end up Out of Bounds you have to go back to the place you came from and wait till your next turn.

**Example of the various dice values:** Player throws Driver: 5+2W, this means: 6 steps sideward or forward and 2 West, Iron: 4+2E is 4 steps sideward or forward and 2 East, Putter: 1+1W is 1 step sideward or forward and 1 West. Troubleshooter: speaks for itself: 3 Back, Back to Tee, etc.

## Some game formats

Stroke play:  
Match Play: players  
Skins: token  
Fungolf

For more information, explanation or suggestions, visit our website [www.golfego.eu](http://www.golfego.eu)